



















# João Magalhães – Short bio jmag@fct.unl.pt

Full Professor, NOVA FCT
Co-Director of the CMU Portugal Partnership
Head of the Multimodal Systems Group, NOVA LINCS

My research is focused on text and image understanding Al algorithms and making information accessible through search and conversational systems.

I am keen to explore the limits of Al algorithms in real-world problems across different domains.

Throughout the years, my group has collaborated with world leading research institutions, e.g., Amazon, Google, BBC, Farfetch, VisionBox, CMU, Queen Mary.













# Vision and Language AI































# **Topics**

- 1. PROGRAM STRUCTURE
- 2. WHAT IS AI + ML + DS?
- 3. BRAINSTORM: APPLICATIONS AND USE CASES
- 4. LABORATORY SETUP













# Program Structure











# Learning outcomes: Knowledge

Understand the nature and types of data problems.

- Understand the different challenges in an AI/ML/DS project.
- Understand the capacity and limits of the different family of algorithms.











### Learning outcomes: Know-how

- Identify the challenges of different data types
  - Numerical data / Dates / Categorical data / Text / Natural Language / Geographical data / Vision dat
- Design a data-driven end-to-end solution
- Integrate different algorithms
- Measure progress











### Learning outcomes: Soft-skills

- Understand user needs
  - Set expectations
  - Identify required data
  - Recognize "impossible missions"
- Build a team based on the required skills
- Estimate a project's implementation time, computing budgets and data requirements



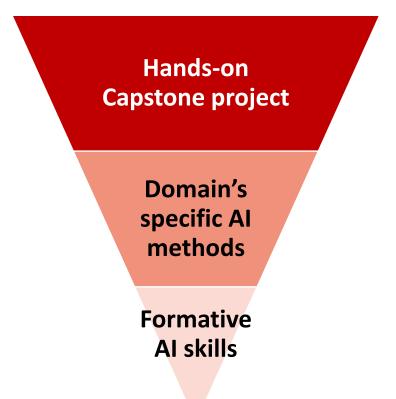








### Program structure













### Program structure

- There are 3 core courses.
- These provide you with the basic concepts and tools.
- Each course will have an invited talk by a CMU faculty or industry expert.

Course	Lecturer	Teaching hours	ECTS
Foundations of Data Science	David Semedo	30	2
Machine Learning	Chryssa Zerva & David Semedo	30	2
Data Collection and Pre-Processing	Cátia Pesquita	30	2











### Foundations of Data Science

- Introduction to Data Science
- Python Programming for Data Science
- Statistics and Probability
- Data Preparation and Processing with Pandas
- Machine Learning Fundamentals
- Model Evaluation and Selection
- Data Visualization



Prof. David Semedo











## Machine Learning

- Introduction to Machine Learning
- Supervised Learning
- Unsupervised Learning
- Feature Engineering and Selection
- Model Evaluation and Validation
- Regression problems (linear regression)
- Support Vector Machines
- Decision Trees and Random Forests
- Association Rules
- Neural Networks



Prof. Chryssa Zerva



Prof. David Semedo











### Data Collection and Pre-Processing

- Types of Data and Sources
- Data Collection Techniques
- Data Quality and Validation
- Data Pre-processing Techniques
- Handling Categorical and Numerical Data
- Data Integration and Fusion
- Data Sampling and Imputation
- Best Practices and Case Studies



Prof. Cátia Pesquita











### Program structure

- The optional courses lets you specialize on:
  - Text and language data
  - Complex data
  - Al system engineering
- Capstone Project:
  - Lectured by all lecturers
  - Create and test a real system

Course	Lecturer	Teaching hours	ECTS
Multimodal Generative Al	João Magalhães	18	1
Vision and Language	Bruno Martins	18	1
Complex Data Analysis	André Falcão	18	1
Cloud-based Data Processing	Nuno Preguiça & Rodrigo Rodrigos	18	1
Information visualization	Sandra Gama	18	1
CapStone	Todos	48	3











# Language and Vision

- Natural Language Processing (NLP) Fundamentals
- Text Classification and Sentiment Analysis
- Large Language Models
- Computer Vision (CV) fundamentals
- Image Classification and Object Detection
- Large Multimodal Models
- Image Captioning, Visual Question Answering and Multimodal Search
- Advanced Topics and Emerging Trends



Prof. Bruno Martins



Prof. João Magalhães











### Multimodal Generative AI

- LLMs
- Prompt engineering
- RAG
- Image Captioning
- Visual Question Answering
- Image generation
- Advanced Topics and Emerging Trends



**Prof. Bruno Martins** 



Prof. João Magalhães











### Information Visualization

- Explore data types and appropriate visualization techniques.
- Interactive aspects and visual perception principles.
- Master visualization tools and techniques for storytelling.
- Handle data complexity and visualization uncertainty.
- Learn to evaluate the effectiveness and ethics of visualizations,
- User experience assessments and future trends.



Prof. Sandra Gama











# Cloud-based Data Processing

- High performance data analytics.
- Large scale data analytics.
- Stream Processing and Real-time Analytics
- Cloud-based Data Storage.
- Machine Learning and AI on the Cloud
- Security, Scalability, Performance, and Cost Optimization



Prof. Rodrigo Rodrigues



Prof. Nuno Preguiça











# Complex Data Analysis

- Graph data
- Social Network Analysis
- Time Series Analysis
- Geospatial Data Analysis



Prof. André Falcão











What is AI + ML + DS?



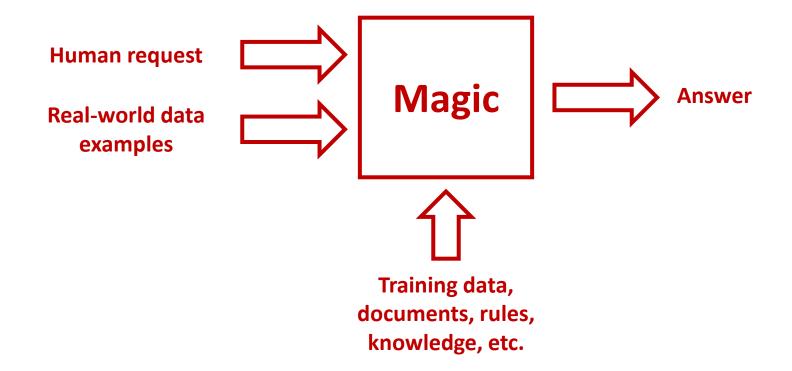








# What is "the" algorithm?



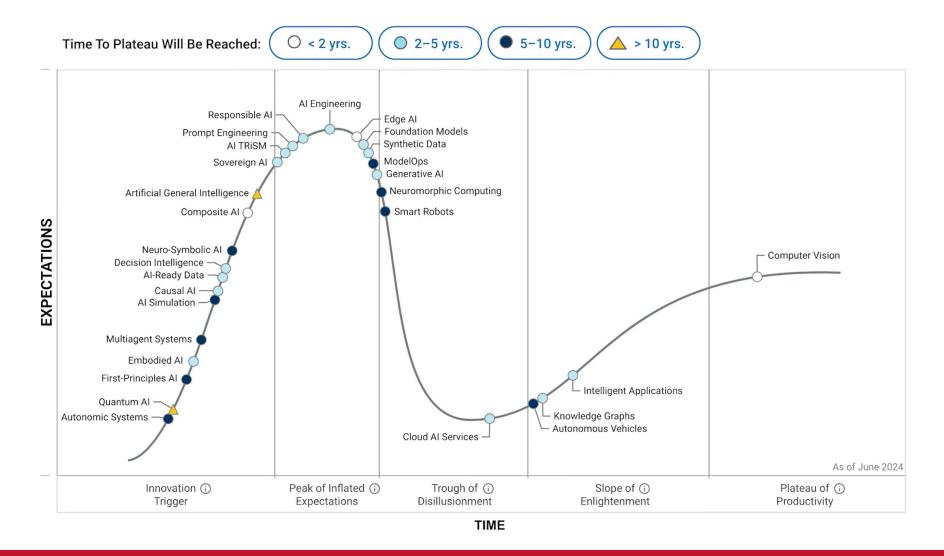














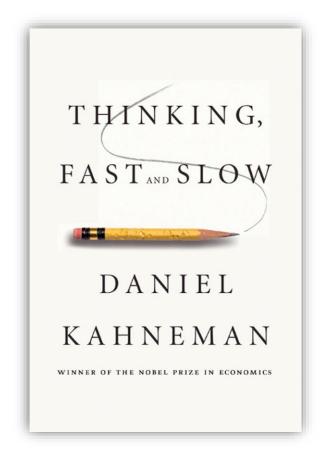






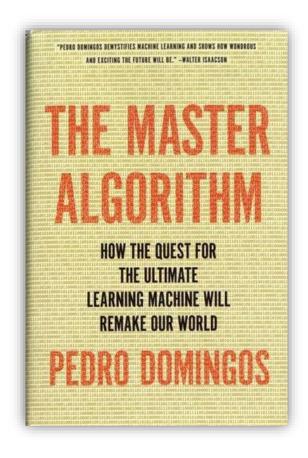


# Readings



Thinking, Fast and Slow in Al

https://arxiv.org/pdf/2110.01834.pdf https://arxiv.org/pdf/2010.06002.pdf













# AI Project Planning













# What is data project planification?

- "Question first approach":
  - A well-defined problem should be the priority.
  - Considerations about data, method, etc. come later.
- Focus on the key issues:
  - Look for key issues first and then expand.











# Four project types

### What is the problem?

Which method to use?

	Known	UnKnown
Known	Optimization	Insight
UnKnown	Solution	Discovery



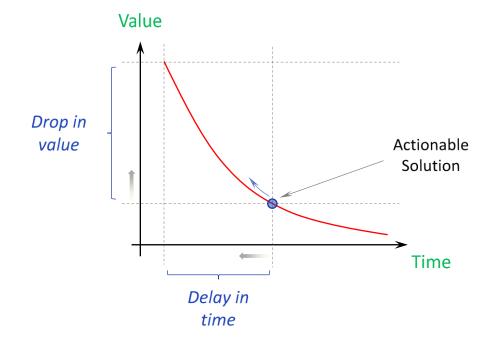








# Value vs Time





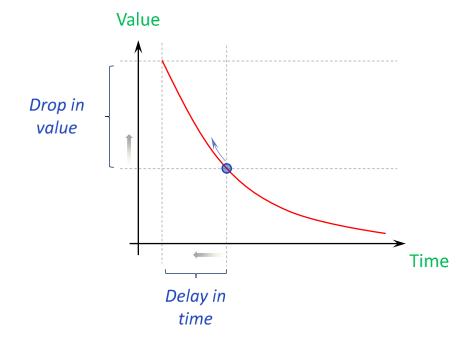








# Value vs Time







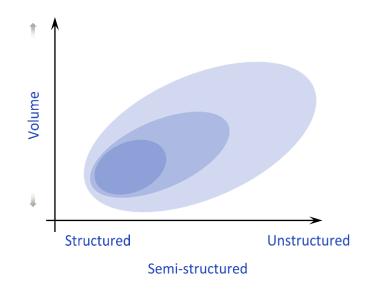






# Considerations at the planification phase

- 1. How to acquire the data and which method to use.
- 2. Explore the use cases and preexisting solutions.
- 3. Identify potential hurdles and plan ahead.
- 4. Management of updates and actualizations.



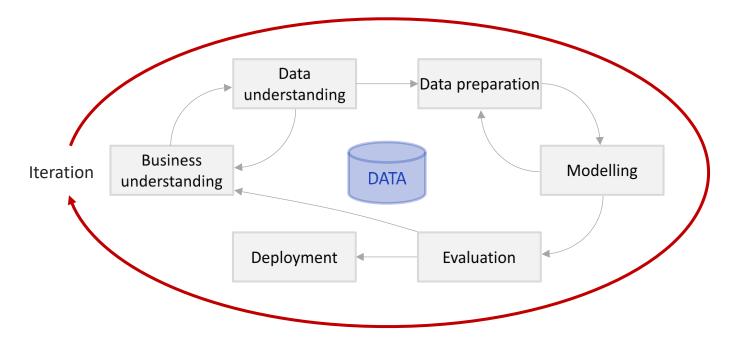












Structured approach to planning a data mining project.

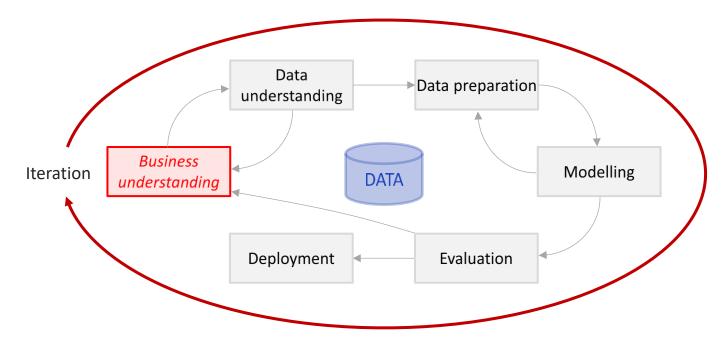












Business understanding: analysis of business objectives and needs.

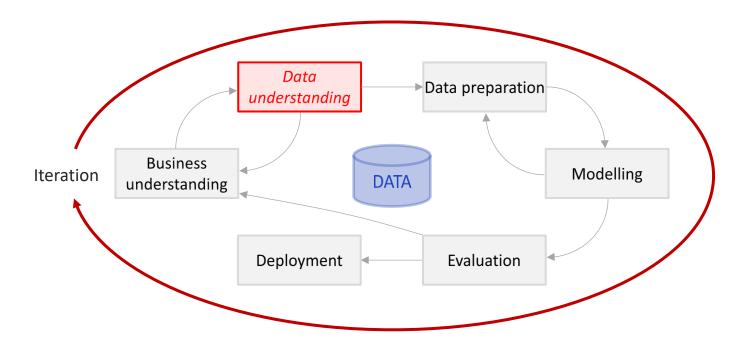












Data understanding: exploratory analysis to gain further understanding of the gathered data.

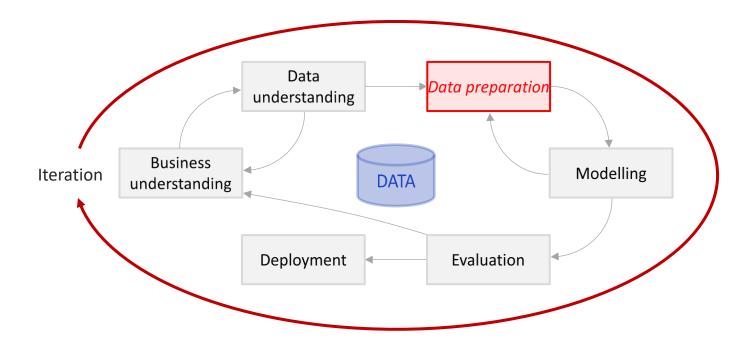












Data preparation: cleaning, formatting, etc. of the data using the insight gained from the previous steps.

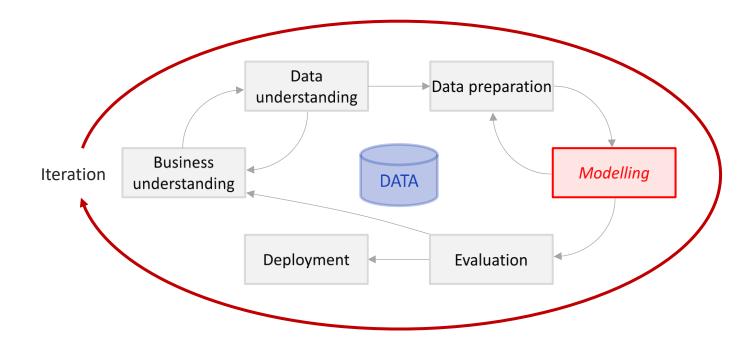












Modelling: involves selection, optimization and streamlining a predictive model.

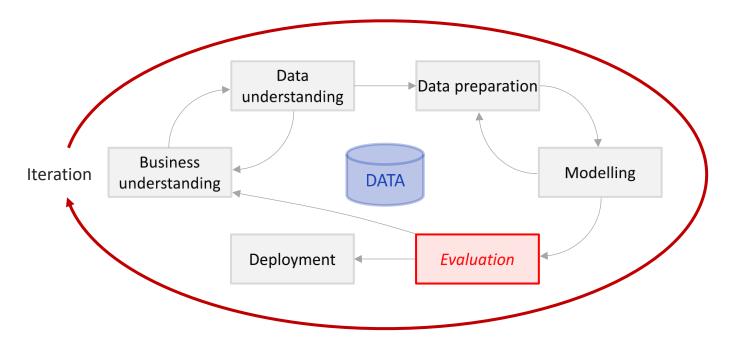












• Evaluation: the model from the previous step is put to test in a realistic scenario.

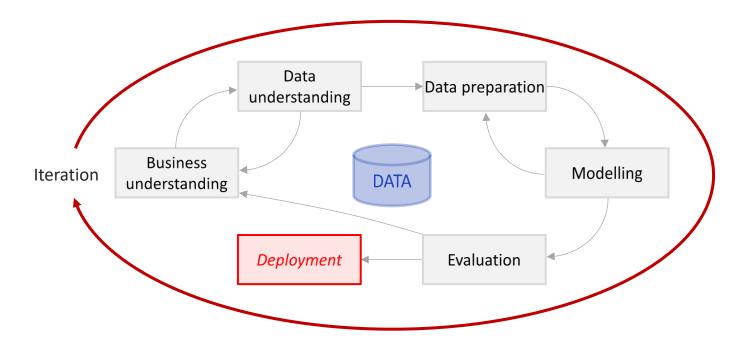












• Deployment: the system implemented in a usable format conforming with the business requirements.











#### Searching for Project Ideas

- Top-Down approach
  - When the problem is already well defined
- Bottom-Up approach
  - The problem needs to be defined
  - through exploration of data







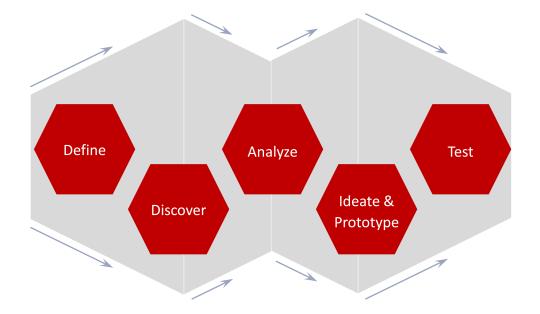






## Top-Down approach - Design Thinking

- Five steps: Define, Discover, Analyze, Ideate & Prototype, and Test.
- Iterations of convergence and divergence.





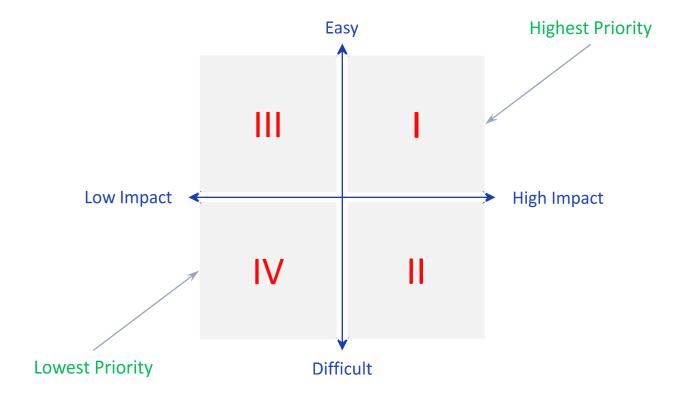








# Top-down approach: Prioritizing ideas







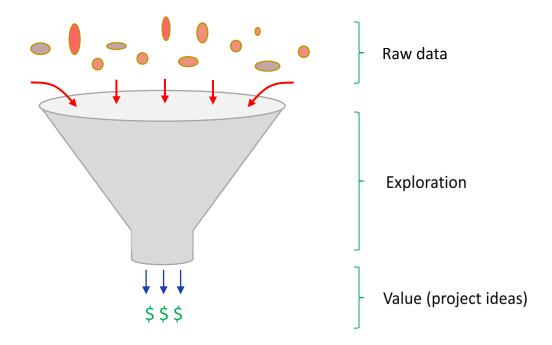






#### Bottom-up approach

- Data Exploration:
  - Explore the raw data to find valuable problems and project ideas.













# Measuring Success



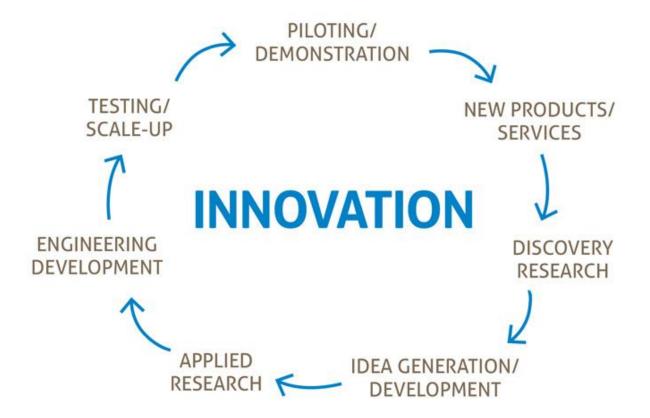








### Innovation Lifecycle













#### From theoretical models to experimental models

- Is the fundamental law known?
  - Yes: Electromagnetism, transistor, have a sound theoretical model.
  - No: shopping patterns, vision, language, etc. have no fundamental laws.











#### From experimental model to the deployed model

Every model is flawed by design.

• The true model is unknown.

 The best possible model is the one that best approximates the observed data.











# Validating the model

Laboratory

**Real-world** 

















#### Lab evaluation

- Ad-hoc
- Focus Group
- Toy DatasetsReal World Datasets

Reproducible evaluations











#### Ad-hoc

- Developers, Scientists, Quality Assurers and other people dream up data, enter them into the system and eyeball the results.
- Feedback is usually broad and nonspecific, as in "this sample the result was good" or "the results suck".
- Pros: Low initial cost, low startup costs, gives a general overall sense of the system.
- Cons: Not repeatable and not reliable. Doesn't produce measures.











#### Focus Groups

 Gather a set of real users and have them interact with the system over some period of time. Log everything they do and explicitly ask them for feedback.

- Pros: Feedback and logs are quite useful, especially if users feel invested in the process.
- Cons: The results may not be extrapolated to broader audience, depending on how well the users represent your target audience.











#### Toy Datasets

- Toy datasets usually have a well behaved sample of the real problem.
- Pros: Good for sanity checks and proof of concepts
- Cons: Requires other testing methodologies. Doing well in the dataset doesn't necessarily translate to doing well in real-life.











#### Real-world Datasets

- Run a relevance study using a set of queries, documents and relevance judgments created by your group or a third-party group.
- Pros: Relatively easy to use, test and compare to previous runs. Completely repeatable. Good as a part of a larger evaluation.
- Cons: Doing well in the dataset doesn't necessarily translate to doing well in real-life.











#### Deployed evaluations

- Log Analysis of a Beta System
- A/B testing

- Empirical Testing a Live SystemMonitoring a Live System











#### Log Analysis on a Beta System

- Deploy a live system to a large audience. You should only do this once you are reasonably confident things work well.
- It is imperative to have good logging in place first, which means thinking about the things your want to log, such as queries, results, clickthrough rates, etc.
- Finally, invite feedback from your users.
- Pros: Very close to real-word.
- Cons: Expensive. Maybe difficult to reproduce.











#### A/B Testing

- Assign a percentage of users to go to one system, while the other percentage uses an alternate system.
- Evaluate the choices made by those in the A group and those in the B group to see if one group had better results than the other.
- If feasible, have the users in each group rate the results.

- Pros: Combine with log analysis to get a good picture of what people prefer.
- Cons: Requires setting up and maintaining two systems in production.





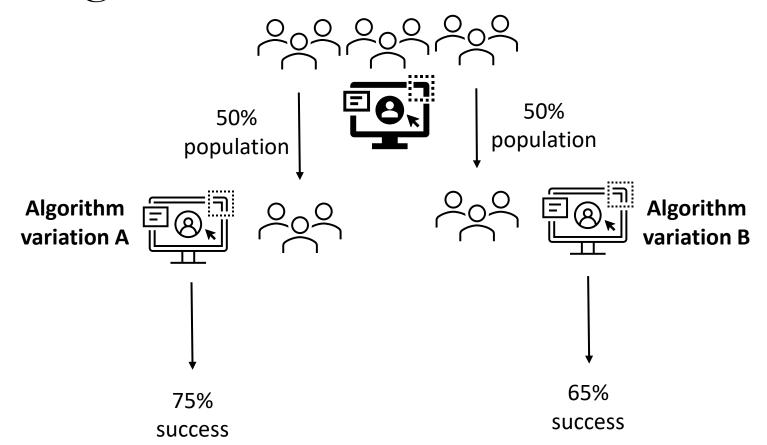






### A/B testing

Full population







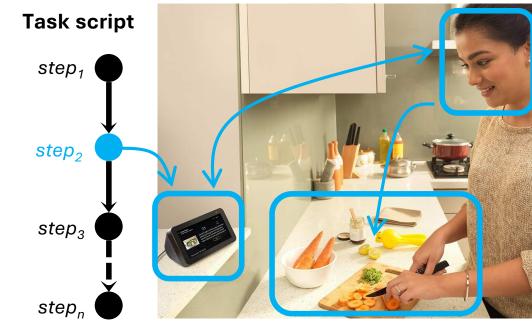






#### Conversational AI for Complex Manual Tasks

- Assistant's behavior is grounded on an arbitrarily selected task.
- Each task requires a set of resources and is organized into a sequence of steps.
- Users wish to navigate the task steps.
- Users ask questions about a task action, element or video.



Manual task



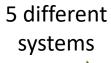








#### User ratings of 5 different Amazon Alexa Systems





Rank	Avg Feedback Rating				Number of Conversations	Percentage of
	L7d**	95% C.I.	Week-Ago	L1d	L7d	Completed Conversations
1***	3.6	± 0.26	3.23	3.53	2894	38.5%
2	3.21	± 0.34	3.14	2.71	2872	33.6%
3	2.98	± 0.31	3.0	3.36	2647	29.7%
4	2.84	± 0.60	2.93	3.0	3141	17.1%
5	2.67	± 0.26	2.49	3.1	2882	18.1%
Average	3.06	-	2.96	3.14	2887.2	-















#### Continuous Testing of a Live System

- Given an existing system, select the top X inputs in terms of volume and Y randomly selected inputs not in the top X.
- Have your Quality Assurance team examine the input/output and rate the top five or ten results as relevant, somewhat relevant and not relevant (and a fourth option: embarrassing).

- Pros: Real queries, real documents, real results.
- Cons: Time consuming. Y becomes too large for long-tail settings.











### Monitoring a Live System

- Return rates
- Conversion rates
- Abandonment rates
- Churn prediction

•











### Validating the model

#### **Development**





- Ad-hoc
- Focus Group
- Toy Datasets
- Real World Datasets

#### **Deployment**



- Log Analysis of a Beta System
- A/B testing
- Empirical Testing a Live System
- Monitoring a Live System





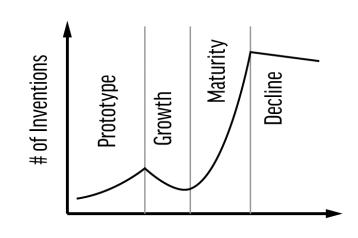






# Impact of an innovation technology

- Prototype phase:
  - Lab experiments are the main drivers
  - Groundbreaking invention unlocks innovation
  - Leading tech companies and academic research
- Growth phase:
  - Real-world experiments are the main drivers
  - Problem is well understood
  - Initial ideas generate high-gains
- Maturity phase:
  - New ideas generate low-gains
  - Mainly industry research
  - Operations optimizations













# Hands-on practice









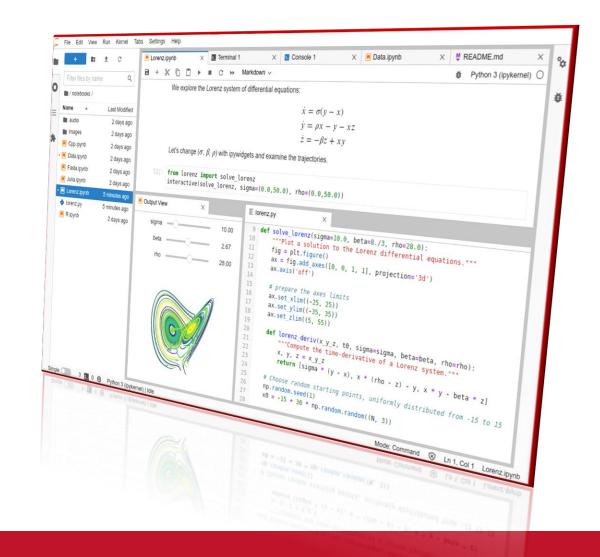




# Laboratory setup

https://wiki.novasearch.org/wiki/lab\_setup











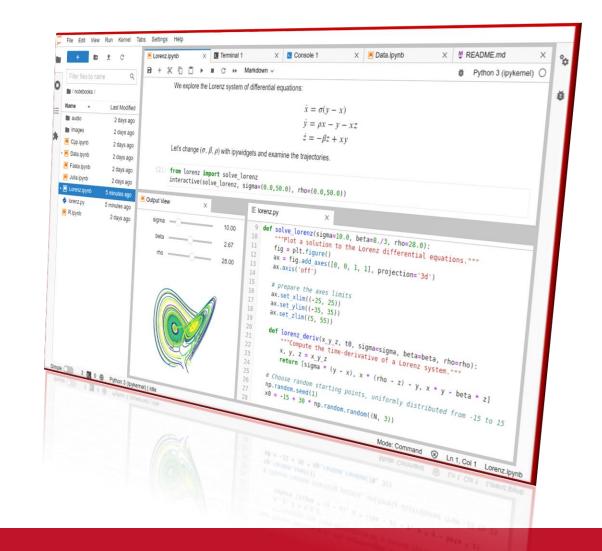




# Programming practice

**CMU Data Science Bootcamp** 















#### Exercise

- 1. Identify industry and domain
- 2. Characterize data
- 3. Select end-user
- 4. Identify objectives and write example queries/use cases
- 5. List required AI + ML + DS components
- 6. Measure success and value

Send Miro chart to <a href="mag@fct.unl.pt">jmag@fct.unl.pt</a> by next thursday.



















